

## Chapter 1

# Basic Definitions

## 1.1 Notation and Preliminaries

### Definition 1.1.1 ► Graph

A (simple) graph  $G = (V, E)$  consists of a finite vertex set  $V$  and an edge set  $E \subseteq \binom{V}{2}$ .

Before delving deeper, let's establish definitions for various classes of graphs.

1. **Undirected Graph:** An undirected graph is characterized by edges  $(x, y)$  being equivalent to  $(y, x)$ .

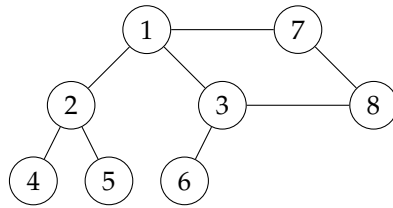


Figure 1.1: Undirected graph

2. **Directed Graph:** A directed graph or digraph  $G = (V, E)$  represents edges as ordered pairs of vertices, i.e.,  $E \subseteq V \times V$ .

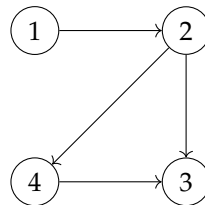


Figure 1.2: Directed graph

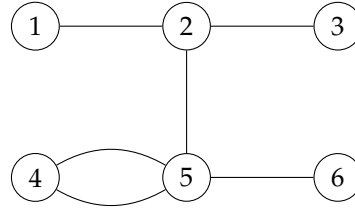


Figure 1.3: Multigraph

3. **Multigraph:** A multigraph  $G = (V, E)$  where there can be more than one edge between any given vertices, i.e.,  $E \subseteq \binom{V}{2}$  is a multiset.
4. **Pseudograph:** A pseudograph  $G = (V, E)$  allows loops and multiple edges. Formally,  $E$  is a subset of pairs of distinct vertices in  $V$  ( $\binom{V}{2}$ ) and pairs with identical elements ( $\{(v, v) \mid v \in V\}$ ), i.e.,  $E \subseteq \binom{V}{2} \cup \{(v, v) \mid v \in V\}$ .

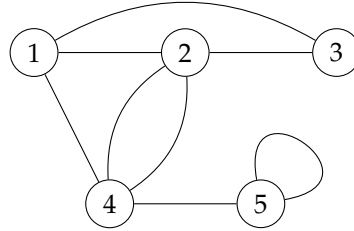
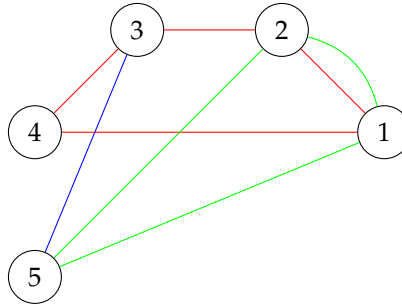


Figure 1.4: Pseudograph

5. **Hypergraph:** A hypergraph  $G = (V, E)$  has edges that can be any subset of vertices, expressed as  $E \subseteq 2^V$ .

Figure 1.5: Hypergraph  $([5], \{\{1, 2, 3, 4\}, \{1, 2, 5\}, \{3, 5\}\})$ 

6. **Infinite Graph:** A graph where the set  $V$  or  $E$  is infinite.

## 1.2 Important Terminologies

### Definition 1.2.1 ► Order and Size

The **order** of a graph, denoted by  $|V(G)|$ , is defined as the cardinality of the vertex set  $V(G)$ . Similarly, the **size** of the graph, denoted by  $|E(G)|$ , is defined as the cardinality of the edge set  $E(G)$ .

### Definition 1.2.2 ► Neighbourhood and Degree

For a given graph  $G$  and vertex  $v$ , the **neighbourhood** of vertex  $v$ , denoted by  $N(v)$ , is defined as the set of vertices adjacent to  $v$ :  $N(v) = \{x \in V(G) \mid \{v, x\} \in E(G)\}$ . The **degree** of vertex  $v$ , denoted as  $\deg(v)$ , is defined as the cardinality of its neighbourhood:  $\deg(v) = |N(v)|$ .

We introduce two more notations:

- The maximum degree of a graph  $G$  is denoted by  $\Delta(G)$ :  $\Delta(G) = \max\{\deg(v) \mid v \in V(G)\}$ .
- The minimum degree of a graph  $G$  is denoted by  $\delta(G)$ :  $\delta(G) = \min\{\deg(v) \mid v \in V(G)\}$ .

Now, let's state one of the famous and basic theorems.

### Theorem 1.2.1

In a graph  $G$ , the sum of the degrees of vertices is equal to twice the number of edges:

$$2|E(G)| = \sum_{v \in V(G)} \deg(v)$$

*Proof.* Easy exercise. Try to double count the set  $\{(v, e) \in V \times E \mid v \in e\}$ . □

We will now introduce two very useful concepts: *vertex deletion* and *edge deletion*.

The notation  $G - v$  denotes the graph obtained by excluding vertex  $v$  and all its incident edges from  $G$ , expressing the concept of vertex deletion. This can be formally described as

$$G - v = (V(G) \setminus \{v\}, E(G) \setminus \{e : v \in e\})$$

Similarly,  $G - e$  signifies the graph resulting from the removal of a specific edge  $e$  in  $G$ , while keeping its original end vertices intact. In other words,

$$G - e = (V(G), E(G) \setminus \{e\})$$

Additionally, the notation  $G/e$  denotes the graph obtained by merging the end vertices  $v_1$  and  $v_2$  of edge  $e = \{v_1, v_2\}$  into a single vertex  $v$ . In the graph  $G$ , every edge incident on either  $v_1$  or  $v_2$  is now incident on  $v$  in the updated notation  $G/e$ , which can be formally expressed as

$$G/e = (V(G), E(G)) / \sim_e$$

where  $\sim_e$  denotes the equivalence relation  $v_1 \sim_e v_2$ .

We now define the concepts of connectedness and cut sets.

**Definition 1.2.3 ► Connected Graph**

A graph  $G$  is connected if, for every pair of vertices  $u, v$  in  $G$ , there exists a sequence of edges  $e_1, \dots, e_k$  such that  $u \in e_1$ ,  $v \in e_k$ , and the intersection size  $|e_i \cap e_{i+1}| = 1$  for all  $i$ .

**Definition 1.2.4 ► Connected Component**

Let  $G = (V, E)$  be a graph. A connected component of  $G$  is a maximal subgraph  $G' = (V', E')$  of  $G$ , such that:

- Every vertex in  $V'$  is connected to every other vertex in  $V'$  by a path in  $G'$ .
- There is no vertex in  $V - V'$  that can be added to  $V'$  without violating the previous condition.

**Definition 1.2.5 ► Cut Vertex**

Let  $G = (V, E)$  be a graph. A vertex  $v$  in  $V$  is a cut vertex if and only if the removal of  $v$  from  $G$  results in an increase in the number of connected components of  $G$ .

**Definition 1.2.6 ► Cut Edge or Bridge**

Let  $G = (V, E)$  be a graph. An edge  $e \in E$  is a cut edge or bridge if and only if the removal of  $e$  from  $G$  results in an increase in the number of connected components of  $G$ .

**Definition 1.2.7 ► Vertex Cut Set**

Let  $G = (V, E)$  be a graph. A proper subset  $S \subset V(G)$  is a vertex cut set if and only if the removal of  $S$  from  $G$  results in a disconnected graph.

**Definition 1.2.8 ► Connectivity**

Let  $G = (V, E)$  be a graph. The connectivity of  $G$ , denoted by  $\kappa(G)$ , is defined as the minimum size of a cut set of  $G$ .

Next, we go on to define a few more types of graphs.

1. **Complement of a Graph:** The complement of a graph  $G$  is the graph on  $n$  vertices, where all possible vertices  $(x, y) \notin E(G)$ .
2. **Line Graph of a Graph:** The line graph  $L(G)$ , where each edge in  $G$  is represented by a vertex in  $L(G)$ , and an edge exists between two vertices of  $L(G)$  if the corresponding edges in  $G$  share a vertex.
3. **Regular Graph:** A graph whose every vertex has equal degree.
4. **Bipartite Graph:** A graph whose vertices can be divided into two partite sets  $X$  and  $Y$ , such that no two vertices in a partite set are adjacent to each other.
5. **Subgraph:** A graph  $H$  is called the subgraph of a graph  $G$  if  $V(H) \subseteq V(G)$  and  $E(H) \subseteq E(G)$ .

**Definition 1.2.9** ► Graph Homomorphism and Isomorphism

Suppose  $G$  and  $H$  are two graphs. A function  $\phi : V(G) \rightarrow V(H)$  is a graph homomorphism if  $\{x, y\} \in E(G)$  implies  $\{\phi(x), \phi(y)\} \in E(H)$ .  $\phi$  is an isomorphism if  $\phi$  is a bijection, and  $\{x, y\} \in E(G)$  if and only if  $\{\phi(x), \phi(y)\} \in E(H)$ , i.e.,  $\phi$  and  $\phi^{-1}$  are graph homomorphisms.  $G$  and  $H$  are isomorphic ( $G \cong H$ ) if there exists an isomorphism between  $G$  and  $H$ . An automorphism is an isomorphism  $\phi : G \rightarrow G$  from a graph  $G$  to itself.

That concludes the basic definitions we will be needing. Further on, we will introduce various interesting ideas, and in our Random Graphs WRP, these ideas will be of essence.